

Disasteroids II v1.5

by Ari Feldman

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INSTALLATION:

Run SETUP.EXE and follow all prompts. An uninstaller is provided.

GAME DESCRIPTION:

Disasteroids II is the sequel to my earlier game Disasteroids, which was a variation of the classic Asteroids arcade game.

Disasteroids II improves on the original in several areas, including:

- The addition of real Asteroids-like movement - i.e. inertia and realistic thrust
- The addition of shields and various weapon enhancements
- The addition of various bonus items
- 5 types of enemies
- 10 different asteroids (sizes, speeds, etc.)
- The addition of a special "dense" asteroid that requires multiple hits to destroy
- 40 levels of challenging play

GAME PLAY & FEATURES:



Click on the "Background" button to get a briefing on your mission, your ship, its controls, the hazards you face and your enemies.

The following options are also available from both menus and the keyboard (although not all options are available at all times):

- F8 – Reset the high score table
- J – Jump to a specific level (range is 1-35)
- P – Pauses the current game
- C – Boost ship responsiveness. Makes the ship much more responsive, which is very useful in dense asteroid fields but can make control difficult when at maximum thrust. Feature added in response to user complaints that the default ship speed was too slow on some systems.

VERSION HISTORY:

- v1.5 – added new info dialogs, current weapon indicators, high scores for the current player, a ship speed boost feature, saucers that randomly change direction, a few minor bug fixes and new screen transitions.
- v1.1 - added a level "warp" feature, which allows you to play any level from 1 to 35. To use, press the 'J' key from the game's title screen. Also added a "View High Score" option from the main menu so you see the current high scores.
- v1.0 - initial release.

COMPATIBILITY:

Disasteroids II has been verified to run on Windows 95, 98, NT and 2000. It will probably run on Windows XP as well but I make no claims about this.

This game is freeware. Enjoy. The master "source" file is available on request.